# Asset List

* UI
  + Buttons
    - General UI button
    - Close button
    - Shop button
    - Menu button
    - Options Button
    - Skip Round Button
    - Pause/Play toggle
    - Daily challenges button
    - Upgrade button(s)
    - Direction arrows
  + Gem Icon
* AI
  + Enemies
    - 5 Types:
      * Slow & Heavy
      * Fast & Light
      * Stealth
      * Splitting
      * Boss
    - Health bar
* Particle Effects
  + Lasers
  + Asteroids
  + Smoke
  + Explosions
* Heroes
* Base
  + Health hearts
* Towers
  + 5 Types:
    - Standard
    - Lasers
    - Electricity
    - Sniper
    - Rockets
  + Health bar
  + 3 Different upgrade graphics for each
* Space skybox
* Playing fields
* Over-world background
* Tower location placeholders
* Splash screen
* Font
* Logo
* Sounds
  + Death
  + Lasers
  + Combat music
  + Menu music
  + Peace music
  + Movement
  + New wave
  + Menu buttons
  + Buy money
  + Win
  + Lose
  + Rockets
  + Explosion(s)
  + Tower placement
  + Boss music